EA SPORTS
NBA LIVE 2002

XBOX

LIFE IN THE PAINT

FEATURES

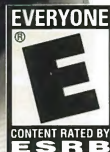**BATTLE THE BIG DOGS INSIDE**
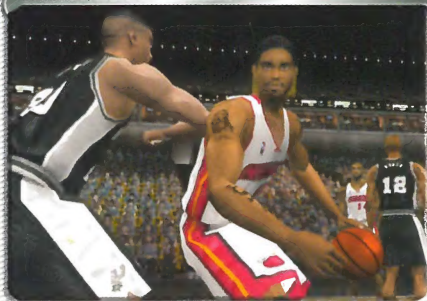
PLAY AS OR AGAINST MICHAEL JORDAN

- **DUNKS! DUNKS! DUNKS!**
  Tons of dunks and the power to drive the lane give you the ability to take it to the rack with authority.

- **LOOK GOOD WHILE PLAYING GOOD**
  Style up your players with tattoos, arm and head bands, sweet shoe styles, and more.

- **OWN THE PAINT**
  Dominate under the basket with a wide variety of post moves, a huge shot selection, easy post defense, and defensive rebounding.

- **BUILD THE NEXT NBA DYNASTY**
  Win season after season in Franchise mode — build the team that everyone fears.

- **THE LEGENDS TAKE THE COURT**
  Take on Hall of Famers and court legends 5-on-5 or 1-on-1 and decide for yourself who are the greatest of all time.

BIG-TIME GAMEPLAY, BIG-TIME PLAYERS

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EA SPORTS™ LINEUP AT
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EA SPORTS

NHL
2002

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ABOUT PHOTOSENSITIVE SEIZURES

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms including: lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures.

The risk of photosensitive epileptic seizures may be reduced by sitting farther from the television screen, using a smaller television screen, playing in a well-lit room, and not playing when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

OTHER IMPORTANT HEALTH AND SAFETY INFORMATION

The Xbox video game system documentation contains important safety and health information that you should read and understand before using this software.

AVOID DAMAGE TO YOUR TELEVISION

Do not use with certain televisions. Some televisions, especially front- or rear-projection types, can be damaged if any video games, including Xbox games, are played on them. Static images presented during the normal course of game play may "burn in" to the screen, causing a permanent shadow of the static image to appear at all times, even when video games are not being played. Similar damage may occur from static images created when placing a video game on hold or pause. Consult your television owner's manual to determine if video games can be safely played on your set. If you are unable to find this information in the owner's manual, contact your television dealer or the manufacturer to determine if video games can be played on your set.
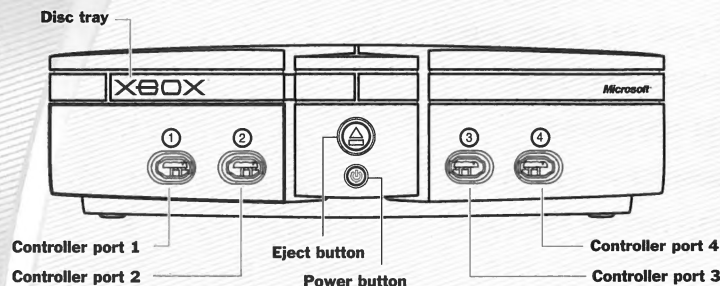
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This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating, or to comment about the appropriateness of the rating, please contact the ESRB at 1-800-771-3772.

CONTENTS

USING THE XBOX VIDEO GAME SYSTEM

Disc tray

XBOX

Microsoft

Controller port 1
Controller port 2
Eject button
Power button
Controller port 4
Controller port 3

1. Set up your Xbox™ video game system by following the instructions in the Xbox Instruction Manual.
2. Press the power button and the status indicator light will light up.
3. Press the eject button and the disc tray will open.
4. Place the *NHL® 2002* disc on the disc tray with the label facing up and close the disc tray.
5. Follow on-screen instructions and refer to this manual for more information about playing *NHL 2002*.
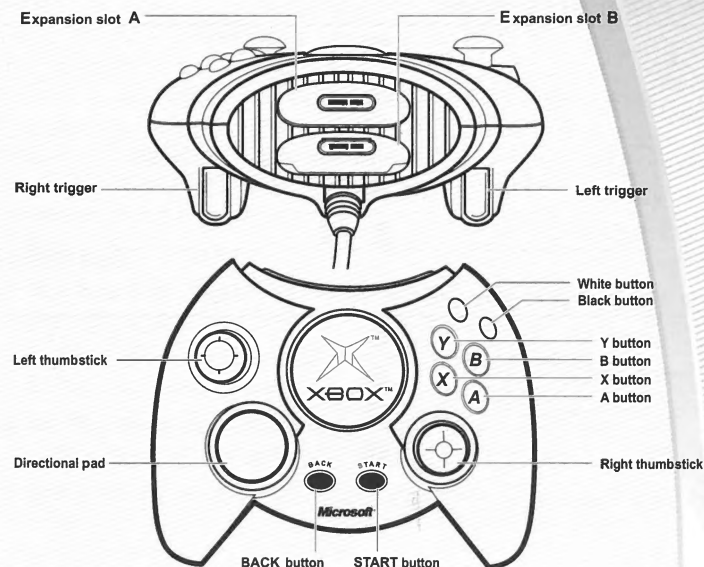
AVOIDING DAMAGE TO DISCS OR THE DISC DRIVE

To avoid damage to discs or the disc drive:

- Insert only Xbox-compatible discs into the disc drive.
- Never use oddly shaped discs, such as star-shaped or heart-shaped discs.
- Do not leave a disc in the Xbox console for extended periods when not in use.
- Do not move the Xbox console while the power is on and a disc is inserted.
- Do not apply labels, stickers, or other foreign objects to discs.

USING THE XBOX CONTROLLER

XBOX CONTROLLER CONFIGURATIONS

Expansion slot A
Expansion slot B
Right trigger
Left trigger
White button
Black button
Left thumbstick
Y button
B button
X button
A button
Directional pad
Right thumbstick
BACK button
START button

1. Insert the Xbox Controller into any controller port of the Xbox console. For multiple players, insert additional controllers into available controller ports.
2. Insert any expansion devices (for example, Xbox Memory Units) into controller expansion slots as appropriate.
3. Follow on-screen instructions and refer to this manual for more information about using the Xbox Controller to play *NHL 2002*.

BASIC CONTROLS

Learn these controls to get on the ice. Then move on to Complete Controls
(➢ p. 6) to rule the ice.

PLAYER WITH PUCK

Pass/Face off	Ⓐ
Shoot	Ⓧ
Deke	Ⓨ
Manual deke	Hold down Ⓨ + ←⦿ or ⦿→
Speed burst	Ⓑ
Spin left/Spin right	🅛 or 🅡

PLAYER WITHOUT PUCK

Change player	Ⓐ
Speed burst/Body check	Ⓑ
Poke check/ Block shot	Ⓧ
Big Hit	Ⓨ

✧ For a more detailed list of commands, ➢ *Complete Controls* on p. 6.

INTRODUCTION

EA SPORTS™ hits the ice for another season of all-out powerplay hockey. This
time you're the hero shooting the game-winning
one timer or blocking a last ditch slapshot by your opponents.
Play-by-play announcing by Jim Hughson and color analysis by
Don Taylor bring the reality of the NHL right to your Xbox™ video
game system from Microsoft®. With six different game modes,
including an in-depth career mode, *NHL 2002* brings you more
hockey action than ever before.

FEATURES:

✧ **Play Your Cards Right**—Show off superior skills and dazzling moves
  to earn NHL Cards for boosts, cheats, and hero celebration cards.

✧ **Lights, Camera, Action**—Be the hero of the most exciting play in
  hockey with the new Breakaway Cam.

✧ **Get the Whole Story**—Follow the game's story in cinematic and
  audible detail with the unique EA SPORTS Game Story feature.

✧ **Raise Your Blood Pressure**—Pump up the home crowd or quiet the
  hostile masses–either way you can see the results on your teams
  Emotion Meter.

✧ **It's in the Game™**—Totally new animations allow players to reach for
  passes, kick the puck up to the stick, or fire off exquisite saucer passes.

For more info about this and other titles, check out **EA SPORTS**
on the web at **www.easports.com**.

COMPLETE CONTROLS

These are all the controls you need to dominate in the rink.

PLAYER WITH PUCK

Pass/Face off	Ⓐ
Saucer pass	Briefly hold down Ⓐ
Shoot	Ⓧ
Auto Deke	Ⓨ
Manual Deke	Ⓨ + ←⊛ or ⊛→
Speed burst	Ⓑ
Spin left/Spin right	L or R
Quick Stop	Hold down Ⓑ + ☀ (opposite direction that the player is skating)

PLAYER WITHOUT PUCK

Change player	Ⓐ
Speed burst/Body check	Ⓑ
Poke check/Block shot/Hook	Ⓧ
Big Hit	Ⓨ
Quick Stop	Hold down Ⓑ + ☀ (opposite direction that the player is skating)

GOALIE WITH PUCK

Pass	Ⓐ
Clear puck	Ⓧ

GOALIE WITHOUT PUCK

Save attempt	Ⓑ
Control goalie	BACK

FACEOFFS

Draw puck	Ⓐ
Big Hit	Ⓨ

FIGHTING

High punch	Ⓧ
Uppercut	Ⓐ

STRATEGY

Line change	☾ (repeat as needed)
Pause game	START

✧ In addition you can map many other controls to controller buttons using the Configure Controller option (➤ p. 24) such as Skate Backwards, Call for Deflection/Block Shot, and Free Skate.

EA TIP: To execute a One Timer, press Ⓐ and then press Ⓧ before the pass reaches the receiver.

EA TIP: Pay attention to the Shot Meter under your player name bar. Wrist shots are taken when the meter is in the blue. The more blue, the harder the wrist shot is. Slap shots are taken when the meter is in the green. The more green, the harder the slapshot is. If you wind up too long, the meter turns red. When the Shot Meter is red, you are more likely to miss the net.

SETTING UP THE GAME

Bring your attitude because you're going up against the biggest bruisers in the NHL. This section gives you all you need to go from rink side to ice.

MAIN MENU

From the Main menu, you can jump onto the ice and Play Now, access a variety of game modes, view your NHL Card status, adjust your options, and take a look Inside EA SPORTS.

Play against the opponent of your choice in an NHL pre-season type game (➤ *Play Now* on p. 9)

View your cardbook or tasklist, see what celebrations or Easter eggs you've earned, or create or modify profiles (➤ *NHL Cards* on p. 28)
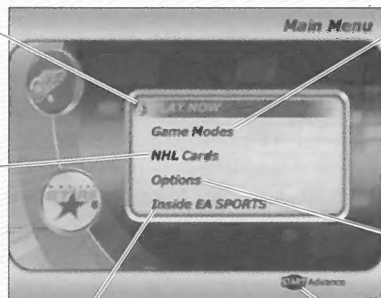
Inside EA SPORTS allows you to check out game credits and upcoming titles from EA SPORTS

The Game Modes screen lets you start a new Season, Playoff, Tournament or Shootout (➤ *Advanced Game Modes* on p. 24)

Customize almost every aspect of your game (➤ *Options* on p. 16)

Press START to advance to the Play Now Game Setup screen

STARTING THE GAME

Play a single game as your favorite NHL team.

PLAY NOW

Play Now to get on the ice fast.

To start a Quick Game:

1. From the Main menu, choose PLAY NOW. The Play Now Game Setup screen appears.

2. Press ←⊗ or ⊗→ to assign a controller to a team.

⊃ To choose a new team, press ⊗↑ or ⊗↓ or pull **L** or **R** for random away and home teams, respectively.

⊃ To access the Game Settings pop-up screen, press **Y** (➤ *Basic Game Settings* on p. 10).

3. Once you have the game setup the way you want it, press START to advance to the Team Options screen.

✧ If you press START without assigning a controller to a team, the CPU simulates a game between the two chosen teams.

4. At the Team Options screen, choose the team jerseys, set your Line Change and Shot Aim options, access the Coaching Strategies screen, select a loaded NHL Card Profile, and adjust Player Boost and Goalie Boost.

> **EA TIP:** Use PLAYER BOOST and GOALIE BOOST to even the playing field between two *NHL* gamers of different skill levels. Move the more skilled player's slider to the left or the less experienced player's to the right.

5. Press START and get ready for the faceoff.

PLAYER ICONS

The icons next to your players tell you what their strengths are.

Big hitter	Injured, can't play	Suspended for starting too many fights
Big shooter	Injured, can play but is susceptible to further injury if he does	Player has a Cold
Hero		Cold streak
Sniper	Tired, indicates a goalie who has played too many games without resting	
Hot streak		

BASIC GAME SETTINGS

The game settings below can be found on the Game Settings pop-up by pressing ❶ in Play Now mode. For more advanced settings, ➤ *Rules and Settings* on p. 16.

NOTE: Default options are listed in **bold** in this manual.

LEVEL	Set the skill level at **BEGINNER**, EASY, MEDIUM, or DIFFICULT.
CLOCK SPEED	Set the game time at **5**, 10, 15, or 20 minute periods.
PENALTIES	Decide how often penalties are called.
FIGHTING	Decide how often a fight breaks out.
OFFSIDE	Determine whether or not the referees call offsides. A player is offside when he crosses over the other team's blue line before the puck does.
ICING	Determine whether or not the referees call icing. Icing occurs when a player hits the puck from his own half of the ice beyond the other team's goal line.

2 LINE PASS	Determine whether or not the referees call a two line pass infraction. This penalty occurs when a player passes the puck over at least two lines (a blue line plus the red line) to a teammate.
INJURIES	When ON, players can be injured.

COACHING STRATEGIES

Learn these coaching strategies and make your run toward the Stanley Cup.

OFFENSE STRATEGIES

TRIANGLE OFFENSE	The three forwards create an offensive triangle on one side of the ice. The puck carrier always has two outlet passes, if he is not open. The three forwards rotate (or cycle) the puck looking for an open opportunity for a shot, one-timer, or an opening to drive the net.
POSITIONAL OFFENSE	This conservative offensive system has players play positionally. The Center plays the slot, and wingers cover the boards, breaking for the net when open. One forward plays defensively, while the other two attack the net.
FUNNEL OFFENSE	This is an aggressive offense based on overloading the slot. Two or three forwards move into the slot and attempt to screen, deflect, or pick up rebounds. Defensemen shoot the puck at the front of the net.
BEHIND THE NET OFFENSE	This strategy is most effective when a skilled Center can setup behind the net and look for a pass to a player in the slot. It creates great opportunities for one-timers, wraparounds, and tap-ins, but leaves the Center out of position if the puck is turned over.
CRASH THE NET OFFENSE	High pressure offense that sees the forwards attack the front of the net. Players should be in position for a rebound, deflection, or to push the puck through the goalie. Defenseman pinches and drives to the slot if pressure is high.

COMBINATION OFFENSE

This balanced offense uses a variety of offensive strategies. Forwards play more based on the position of the puck and 2-on-1 opportunities. Defensemen play a mixture of passing and shooting.

SHOOTING POWER PLAY

This Power Play depends on good passing and puck movement. Two players are in front of the net for deflections or rebounds. The shots come from a distance and the goalie is screened.

UMBRELLA POWER PLAY

This Power Play is setup to allow an open man to take a shot. It works best for getting one-timers or cross-ice passes for a shot. Shots come from the point, by either defensemen or the wingers.

OVERLOAD POWER PLAY

This Power Play overloads one side of the ice. It creates an outnumbered situation, that creates 2-on-1 opportunities (Back Door). Players look to move, set a pick, and pass until opportunities are available. Far defenseman can sneak in for a back door pass.

COMBINATION POWER PLAY

This Power Play combines strategies to create a 2-on-1 or a shot from the point. Players react more to the puck location and create open - passes, shots, or a path to the net. It's a more dynamic strategy based on fast passes and shots.

PASSIVE BOX PENALTY KILL

This penalty killing strategy is very positional in a tight box formation. Players move to cover and attack key players in the slot. Passive box does not pressure against highly skilled teams and allows puck movement on the outside.

LARGE BOX PENALTY KILL

Large Box penalty killing makes a wide box formation that maintains pressure on the outside. Players attack the puck carrier and their first pass. This strategy tries to make the Power Play pass through the defensive players creating turnovers.

DIAMOND PENALTY KILL

This penalty killing strategy covers an offensive player in front of the net. It provides effective coverage of players using an Umbrella Power Play. It is similar to a passive box on end and allows for some movement to the left and right.

COMBINATION PENALTY KILL

This penalty killing strategy consists of a variety of defensive strategies. Players react to positional play and puck location. It is a more aggressive defense, the nearest player attacks the puck carrier.

COLLAPSING HIGH

The front of the net is covered and the whole slot area is protected. Shots are forced to come from the outside and many are blocked. High pressure is used when the puck is below the faceoff dots because of the outman situation that exists vs. the offence.

COLLAPSING LOW

The front of the net is covered and the whole slot area is protected. Shots are forced to come from the outside and many are blocked. The defense attacks only when the offence tries to attack the slot area.

STAGGERED HIGH

Pressure is applied on the puck carrier by the defensive player when he attacks in his area. The pressure continues no matter where the puck is. The off-side winger always controls the high slot allowing for extra protection in the slot.

STAGGERED LOW

Pressure is applied on the puck carrier by the defensive player when he attacks the scoring area. The off-side winger always controls the high slot allowing for extra protection in the slot.

TIGHT POINT HIGH

Points are covered by the high defensive forwards. Low area is covered by the defensemen and the first forward back. Used against teams with great point shots, this strategy is very susceptible to overloading in the high slot.
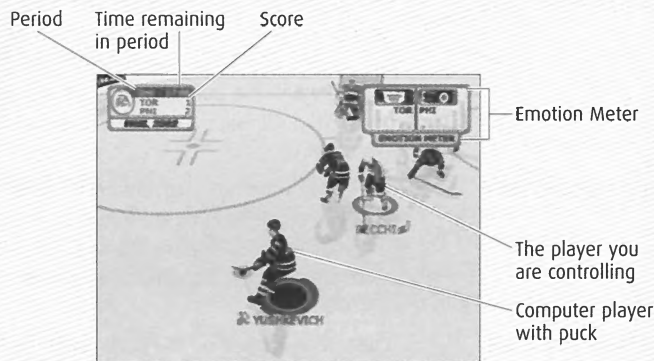
TIGHT POINT LOW

Less likely to create turnovers, this strategy is often used against teams with skilled offensive defensemen who you want to take out of the play. This strategy is very dangerous against teams using the high slot area.

ON THE ICE

Get ready to wreak havoc on the ice. This section explains the Game screen and Pause menu.

➲ To skip the introduction sequences before the game, press **Ⓐ**.

GAME SCREEN

Period — Time remaining in period — Score

Emotion Meter

The player you are controlling

Computer player with puck

◆ When a computer player has the puck, he is marked with a black circle and his name.

◆ The player you are controlling has a blue circle (green for player 2, yellow for player 3, and orange for player 4). When this player has the puck, the circle is shaded.

◆ **New!** *NHL 2002* gives you variable puck control. The better control of the puck a player has, the darker his controller icon is. Better players gain control of the puck faster. It's easier to take the puck off a player with low puck control.

◆ When one team has the Emotion Meter full, the player with the puck has flashing shading in his circle. The Emotion Meter bar itself flashes as well.

PAUSE MENU

Access and change game settings, view instant replays, or quit the current game.

➲ To access the Pause menu, press **START**.

RESUME	Return to the game.
RULES & OPTIONS	Change the rules, display options and sound options (➤ *Basic Game Settings* on p. 10).
STATS CENTRAL	View team, player, and game stats (➤ *Stats Central* on p. 23).
CAMERA	Change the camera and various camera settings such as Autozoom and Auto Replay.
<TEAM NAME> OPTIONS	Change your Team Options, adjust your strategies, or edit your lines.

To edit a line from the Pause menu:

1. To select a desired line, press ←⊙ or ⊙→.
2. To select a player to replace, press ⊙ or ⊙ and then press **Ⓐ**.
3. To highlight a substitute for this player, press ⊙ or ⊙.
4. To process the position swap, press **Ⓐ**.
5. To view the players' different ratings, press ←⊙ or ⊙→. View which positions and lines the highlighted player is already on at the bottom of the menu.

|	
CONTROLLER SETUP	Re-assign a controller to the other team or configure a controller (➤ *Configuring the Xbox Controller* on p. 24).
NHL CARDS	View your cardbook, task list, or activate cards.
REPLAY	Review the last play from different angles.

Change camera angle	☀
Play	Ⓐ
Advance one frame	Ⓑ (hold down for fast forward)
Reverse one frame	Ⓧ (hold down for fast rewind)
Hide/show controller diagram	Ⓨ
Switch camera focus	◐ or ◑
Zoom out/in	Ⓛ / Ⓡ
Reverse camera angle	BACK
Exit Replay	START

QUIT   Quit the game and return to the Main menu

OPTIONS

The Options menu is your gateway to controlling the entire game. Access Rules and Settings to play the game the way you want to play it. Create players and adjust your rosters, view team and player stats, configure your controller, and load or save rosters.

RULES AND SETTINGS

From the Rules and Settings menu, you can set the rules of the game and adjust your gameplay, audio, and display settings.

RULES

The Rules screen gives you access to all of the Basic Game Settings options (➢ *Basic Game Settings* on p. 10) except Level. It also lets you set the following options.

RINK TYPE   Choose between **AUTO**, NHL, and INTERNATIONAL. When on AUTO, the home team determines the rink type.

TIE-BREAK   Choose if a tie game is decided by overtime (OT), shootout, or any of the following options: **AUTO**, CONTINUOUS OT, SHOOTOUT, OT AND SHOOTOUT, SINGLE OT (4 ON 4), SINGLE OT (5 ON 5), and NONE. When on AUTO, the home team determines the tie-break option.

GAMEPLAY SETTINGS

➲ To toggle between Basic and Advanced Gameplay Settings, pull **Ⓛ** or **Ⓡ**.

BASIC

SKILL LEVEL   Choose **BEGINNER**, EASY, MEDIUM, OR DIFFICULT.

GAME SPEED   Set the speed of the action on the ice.

FATIGUE   Determine how quickly players tire.

HITTING POWER   Adjust the power of the players' hits.

SHOT ACCURACY   Adjust the accuracy of shots.

PASS ACCURACY   Set the accuracy of passes.

PASS SPEED   Adjust the speed of passes.

PASS INTERCEPTIONS   Determine the frequency of interceptions.

INJURIES   Adjust the likelihood that players will incur an injury.

EMOTION EFFECT   Set the amount that the Emotion Meter reacts to big plays.

GOALIE REBOUNDS   Determine how fast the puck rebounds from the goalie.

ADVANCED

SPEED BURST LENGTH   Adjust the duration of player's speed burst. The higher the value, the longer the speed burst lasts.

SPEED BURST %   Adjust the percent of speed bursts. The higher the value, the more power the speed burst has.

FATIGUE RECOVERY   Determine how quickly players recover from fatigue.

FALL RECOVERY   Determine how quickly players recover from a fall.

AGGRESSION   Set the level of aggressiveness.

SHOT BLOCKING   Set the likelihood of shots being blocked.

PUCK ELASTICITY   Determine the elasticity of the puck. The higher the value, the more "bouncy" the puck is.

PUCK FRICTION	Adjust the amount of puck friction. The puck slows more on the ice due to friction with higher value.
RETAIN PUCK	Determine how likely goalies are to hold on to the puck.
PUCK CONTROL	Determine how well players control the puck.

SOUND SETTINGS

Change the volume levels for music, sound effects, crowd, play-by-play, and rink speech. Toggle color commentary **ON**/OFF.

✧ To take advantage of DOLBY™ sound, your home audio system must have either Dolby Pro-Logic™ Surround or DOLBY DIGITAL capability.

DISPLAY SETTINGS

Set your camera, display, and overlay options.

CREATE PLAYER/ROSTERS

The Create Player/Rosters menu lets you adjust your lines, trade players, and create new players, custom teams and jerseys, and more.

CREATE PLAYER

Create an NHL hero! Adjust your player's appearance and set his skill levels. Then assign him a birth date, nationality, jersey number, and more.

To create a player:

1. Select CREATE PLAYER from the Create Player/Rosters menu. A pop up window appears.

2. Choose CREATE PLAYER from the list of options. The first Create Player screen appears.

✧ The Create Player feature is broken down into five screens or pages: Appearance, Personal Info, Player Profile, Basic Stats, and Player Summary.

3. Click on a feature to choose one of the options. When you've finished choosing skin tone, nose, eyebrow, eye color, eye shape, mouth, and facial hair options, press ▬ᴿᴬ to advance to the next screen.

✧ If you enter a first name that is recognized by the game, a play-by-play name is automatically chosen for you.

4. Click on a box to enter the player's information for any given category. When finished, press ▬ᴿᴬ to advance to the next screen.

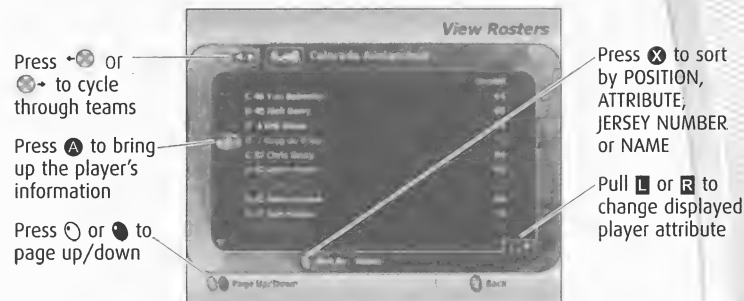**5.** Enter the Player Profile information in the same way. Continue to the Basic Stats screen.

⟁ Press ◔ or ● to access three screens of advanced stats.

6. Set your player's abilities by adjusting the sliders to increase or decrease his skill level for a given attribute.

7. After you press ▬ᴿᴬ at the Player Summary screen, a pop up appears asking if you would like to accept changes to this player. Choose YES and then select GO TO WAIVERS SCREEN choose YES again to place your created player on a team waivers.

VIEW ROSTERS SCREEN

View the rosters of every team and pull up information on every player.

Press ←⊛ or ⊛→ to cycle through teams

Press Ⓐ to bring up the player's information

Press ◔ or ● to page up/down

Press Ⓧ to sort by POSITION, ATTRIBUTE, JERSEY NUMBER or NAME

Pull Ⓛ or Ⓡ to change displayed player attribute

EDIT LINES

Reorder your lines to accommodate injured players, strengthen your game strategy, or work around a gap left by a player in the box.

To edit a line:

1. Press ←⊛ or ⊛→ to select a team.

2. Press ◔ or ● to select a line category, then press Ⓨ to select a line.

3. Press ⊛ or ⊛ and press Ⓐ to select a player to replace. This brings up a player list.

4. Press ⊛ or ⊛ to highlight a substitute for this player.

⟁ To change the displayed player attribute, pull Ⓛ or Ⓡ.

5. Press Ⓐ to process the position swap.

⟁ To have the CPU choose the best lines for you, press Ⓧ and select YES.

6. When done, press Ⓑ to return to the Rosters screen.

TRADE PLAYERS

Follow the NHL to keep your teams up to date. Create your own trades of up to eight players total from two teams (four per team) to build the ultimate force on the ice!

To trade a player:

1. Select a team, then add players to the trading block by highlighting them and pressing Ⓐ.

2. Press Ⓨ to switch to the other team, then add that team's player(s) to the block.

3. To finalize the trade, press ᴿᵀᴬᴿᵀ. You may then make more trades.

⟳ To sort the players by name, attribute, etc, press Ⓧ. To select the attribute you want to view, pull Ⓛ or Ⓡ.

4. When done, press Ⓑ to return to the Rosters screen.

FANTASY DRAFT

In Fantasy Draft, all of the players are thrown into one big pool and all teams build their rosters from scratch. Each team chooses one player at a time until a full team is complete.

To conduct a Fantasy Draft:

1. At the Fantasy Draft Order screen, choose which teams you wish to control by highlighting a team and pressing Ⓐ.

⟳ To change the order of the draft, pull Ⓛ or Ⓡ for random order or swap two teams' positions by pressing Ⓧ. A pop-up window lets you choose the two teams to swap. The numbers next to the teams indicate their current draft order position.

2. Press ᴿᵀᴬᴿᵀ to proceed to the draft. If you have not selected at least one team to control, the computer conducts an autodraft of the entire draft.

3. Press Ⓨ to toggle between the user team and the available players.

4. Make your selection and press Ⓐ. A pop-up window asks you to confirm your choice, then the computer autodrafts all non-user-controlled teams until your next pick.

5. After the round is over, a Round Summary pop-up window appears. Press ᴿᵀᴬᴿᵀ to advance to the next round.

✧ You can have the computer autodraft the remainder of the draft for you by pressing ᴿᵀᴬᴿᵀ at the Fantasy Draft screen.

6. After the draft is complete, you return to the Rosters screen to see what you've built.

CUSTOM TEAMS

Assign players to custom teams or build a team composed entirely of your favorite player by assigning multiple copies of the same player. Custom Teams works similarly to trades, except that you are not trading players, you are just assigning them (they'll still be on their original teams, too).

To build a custom team:

1. Press Ⓨ to switch sides, then select EA BLADES or EA STORM as your custom team by pressing ←🎮 or 🎮→.

2. Press Ⓨ to switch back to the team list, then press ←🎮 or 🎮→ to select a team or the Waivers list from which to choose players.

3. Highlight the player you want and press Ⓐ to select.

✧ You can select the same player more than once.

✧ To remove a player from your custom team, highlight that player in the custom team list on the right and press Ⓐ.

4. Once you have enough players selected (18 skaters and two goalies), a pop-up window informs you that your team is activated. After the Custom team is activated, it is available when choosing teams in Play Now mode.

5. Once your team is activated, you can then continue adding players or press Ⓑ to return to the Rosters screen. You can continue adding players up to 3 goalies and 37 skaters.

✧ You must save your rosters if you want to use the team again after powering down the Xbox console (➤ *Saving and Loading* on p. 30).

JERSEY NUMBER SELECTION SCREEN

Assign any player a new jersey number.

To assign a new jersey number:

1. Select a player as you would on the View Rosters screen (➤ *View Rosters Screen* on p. 19). The Select Jersey Number pop-up window appears.

2. Press ←🎮 or 🎮→ to select a new jersey number, then press **START** 🔘.

✧ You cannot have two players on the same team with the same number. The game only allows you to choose from available jersey numbers.

LOAD/SAVE ROSTERS

Got the league set up just the way you want it? Save your favorite team line-ups, then re-load them whenever you want. For more information, ➤ *Saving and Loading* on p. 30.

SET DEFAULT ROSTERS

➲ To set one of your saved roster setups as the game's default roster setup, choose SET DEFAULT ROSTERS from the pop-up window, then select that roster from the Set Default Rosters pop-up window. This feature automatically loads your saved rosters every time the Xbox console is turned ON.

➲ You may reset the game's original default rosters at any time by choosing GAME DISC ROSTERS from the Load Rosters option.

➲ Press **B** to return to the Rosters screen.

STATS CENTRAL

View team and player statistics. Below is a key to the abbreviations:

TEAM		PLAYER		GOALIE	
GP	Games Played	GP	Games Played	GP	Games Played
W	Wins	G	Goals	GAA	Goals Against Average
L	Losses	A	Assists		
T	Ties	P	Points	W	Wins
OTL	Regulation Ties (Overtime Loss)	PIM	Penalties in Minutes	L	Losses
P	Points	+/-	During regular strength (not PP or PK), how many goals are scored for and against while a player is on the ice (ie. -1 +/- means two against, one for)	T	Ties
W%	Winning percentage			GA	Goals Against
				SA%	Save percentage
GF	Goals For			SA	Saves
GA	Goals Against			SO	Shutouts
PPGF	Power play Goals For			Min	Minutes played total
TPP	Time on Power Play	PPG	Power Play Goals	PIM	Penalties In Minutes
PP%	Power Play percentage	SHG	Short-Handed Goals	ENG	Empty Net Goals
SHGA	Short Handed Goals Against	GWG	Game-Winning Goals	G	Goals
PPGA	Power Play Goals Against	GTG	Game tying goals	A	Assists
TSH	Times Short Handed	S	Shots	P	Points
PK%	Penalty Killing percentage	S%	Shooting percentage		
SHGF	Short Handed Goals For	FOW	Face Offs Won		
		FOT	Face Offs Taken		
		Hits	Hits		
		GV	Giveaways		
		TK	Takeaways		
		Min	Minutes played per game		

CONFIGURING THE XBOX™ CONTROLLER

Change the commands on your controller so you can play the way you want to play.

To configure a controller:

1. On your controller, press the button to which you want to assign a new command.

2. In the pop-up window, press ⬆ or ⬇ then press Ⓐ to choose a new command. The button swaps commands with the button to which the chosen command was previously assigned. You may also assign currently un-mapped controls in this manner

3. When you are done, press START. A pop-up window appears from which you can turn Vibration **ON**/OFF (with Xbox controllers only), reset the changes you have made to the controller and start over, and discard or accept the configuration you have set up and return to the Game Settings menu.

LOAD/SAVE SETTINGS

Save your adjusted settings and reload them each time you play.

✧ For more information about Loading and Saving settings, ➢ *Saving and Loading* on p. 30.

ADVANCED GAME MODES

Work your way through a single Season, build a Career, win it all in the Playoffs, fight your way through a Tournament, or show off your superior skills in a Shootout.

SEASON/CAREER

Guide your team through a heated NHL season. Withstand the months of fatigue, illness, and injury and you'll have a shot at the Stanley Cup. Play up to 10 Seasons and you've got an NHL career.

To start a new Season:

1. Choose SEASON from the Game Modes screen.

2. Select NEW SEASON from the pop-up window. The Season Settings pop-up window appears. Most of the options in the Season Settings pop-up window are self-explanatory. Those that are not, are listed below.

CPU TRADING	When **ON**, the CPU-controlled teams offer trades to you and to other CPU-controlled teams, and they have the ability to reject trades offered to them. When OFF, only human users initiate trades, and CPU teams won't reject trades.
TRADE DEADLINE	When **ON**, you may only make trades up to a certain date. That date depends on the Season Length. For a regulation 82-game season, the date is March 22, 2002.
OVERTIME LOSS	Set at **1 POINT** or 0 POINTS. The official NHL rule states that the losing team in a regular season overtime game still gets one point. With the old rule, the overtime loser received zero points.

3. Once you finish adjusting your settings, press START to advance to the Team Select screen.

4. At the Team Select screen, highlight the team or teams you want to control and press Ⓐ. Then press START to advance to the Season Central screen.

Get an update on each team's last ten games, top scorers, injuries, and more

View a monthly schedule by team

Access NHL Cardbook

Stats Central (➢ p. 23)

All the options and more of the main Rosters menu (➢ *Create Player/Rosters* p. 18) except Fantasy Draft, Custom Teams, and Load/Save Rosters

Access Rules (➢ p. 16), Customize Game-play (➢ p. 10), Options (➢ p. 16), and Configure Controller (➢ p. 24)

Save your Season, including all settings (➢ *Saving and Loading on* p. 30)

Press Ⓨ to switch between the menu and the schedule window

Highlight a user-controlled game and press START to advance to the Game Setup screen

✧ Highlight a user-controlled game and press Ⓐ to simulate.

✧ The computer automatically simulates games between two non-user-controlled teams.

- To simulate a block of games, press ⊗→ while in the schedule window to jump ahead in the schedule, then press Ⓐ to simulate all games to that date.
- Press **START** to get to Season Game Setup screen.

5. At the Season Game Setup screen, press ←⊗ or ⊗→ to assign a controller to a team, then press **START** to advance to the Team Options screen.

6. Set your team options (➤ *Play Now* on p. 9), then press **START** to head to the rink for the faceoff.

POST-SEASON

After the season is over, the Season Central screen appears with some additional options:

PLAYOFF TREE	View the team matchups for the playoffs, the number of wins in the series, and the seedings for each team. Press ←⊗ or ⊗→ to scroll the screen left/right.
AWARDS	After the entire Season is over, view the winners of all awards, from the Art Ross Trophy for the league's regular-season scoring leader, to the Hart Memorial Trophy for the league MVP.

NAVIGATING A CAREER

Build a career over the course of 10 grueling NHL seasons.

RETIRING PLAYERS	At the end of each season players retire from the league. Make sure you keep track of who's leaving.
DRAFT	Need a Center? A sniper? A heavy hitter? Before the beginning of the next season, draft rookies onto your own team!
FREE AGENCY	See who the Free Agents are. Test your GM skills by seeing if you can sign any of them.

To sign a Free Agent:

- Select the Player you wish to sign. You can negotiate with four at once. Pay particular attention to the Mood Indicator. Following is the interpretation of the Mood Indicator.

YELLOW	He's extremely happy to sign with you.
ORANGE	He's happy to sign with you.
RED	He's indifferent.
PURPLE	He's not too thrilled with your team.
GREEN	He's not interested in your team at all.
NEXT SEASON	After the Rookie Draft and signing Free Agents, continue to the next season.

PLAYOFF

Skip the regular season and jump right into the post season. You set the teams, the rules, and the Playoff structure.

To start a new Playoff:

1. Choose PLAYOFF from the Game Modes screen.
2. Select NEW PLAYOFF from the pop-up window. The Playoff Settings pop-up menu appears.
3. Choose your Playoff settings, including Valid Conference. Valid Conference means that you cannot move a Western Conference team into the Eastern Conference, for example. Press **START** to advance to the Team Select screen.
4. Navigate through the remaining screens as you would in Season mode (➤ *Season/Career* on p. 24).

TOURNAMENT

Set up a tournament where you decide who plays and bring in the best teams in the world. Choose from 20 international teams plus all 30 NHL teams.

To start a new Tournament:

1. Choose TOURNAMENT from the Game Modes screen.
2. Select NEW TOURNAMENT. The Tournament Settings window appears.
3. At the Tournament Settings pop-up window, set the number of teams (4 to 16), number of rounds (1 to 4), host nation, and other options. Press **START** to advance to the Team Select screen.
4. Navigate through the remaining screens as you would in Season mode (➤ *Season/Career* on p. 24).
- After the Medal Round begins, you can access the Medal Round screen from the Tournament Central screen.

The Medal Round screen functions the same way as the Playoff Tree screen (➤ *Post Season* on p. 26).

SHOOTOUT

Take it down to the wire and test your team's ability to keep cool under pressure in this intense Penalty Shot battle to the finish. Take five players and a goalie into one-on-one battle!

To start a Shootout:

1. Choose SHOOTOUT from the Game Modes screen. The Shootout Setup screen appears.

2. Press ←🕹 or 🕹→ to assign a controller to a team, then press ↑🕹 or 🕹↓ to change teams.

3. When you are done, press 🔘**START** to advance to the ice.

NHL® CARDS

Earn points for big plays, then use your points to buy NHL Cards. You can buy player cards, special cheats, and hero celebration cards.

➲ To start NHL Cards, from the Team Options screen, choose an NHL Cards profile.

To set up an NHL® Cards profile:

1. From the Main menu, choose NHL CARDS. The NHL Cards menu appears.

2. Select PROFILES. The NHL Cards Profiles screen appears.

3. Select CREATE NEW PROFILE and press Ⓐ. A pop up screen appears.

4. Enter a profile name and then press 🔘**START** to return to the NHL Cards Profiles screen. Press Ⓑ to return to the NHL Cards menu and then press Ⓑ again to return to the Main menu.

EARNING POINTS

There are a number of tasks you can perform to earn points which may be used to purchase cards. Here are some examples of these tasks.

✧ Score with a Hero

✧ Get a shutout

✧ Finish a game with 80% Penalty Kill Rate

✧ Go Undefeated in the Playoffs

BUYING CARDS

Cross your fingers and purchase a pack of NHL Cards.

To buy a pack of NHL® Cards:

➲ From the NHL Cardbook, press ⓧ to buy a pack of cards.

➲ In Season, Playoff, or Tournament mode, go to the Season/Playoff/Tournament Central screen. From there, select NHL Cards, enter Cardbook and then buy.

✧ You get 10 cards in each pack.

## ACTIVATING CARDS

NHL Cards give you an advantage over your opponent! Use one to turn a player into a Hero.

Using NHL Cards allows you to transform your players into Heroes, Cheat your opponents, Unlock Hero Celebrations, and have fun with Easter Eggs.

➲ To view a card, from within the Cardbook, highlight it and press Ⓐ. Then press Ⓨ to view the reverse side.

To activate a Player or Cheat Card

1. Make sure your NHL Profile is ON and during the game, then press 🔘**START** to access the Pause menu.

2. Select NHL Cards.

3. Select your Cardbook (the cardbook shows you which cards you can activate).

4. Select the card you want to activate by pressing Ⓐ.

➲ Press Ⓨ to flip the card and see the back of it.

5. Press Ⓐ again to play the card. An overlay appears asking you to confirm. Press Ⓐ to confirm.

6. Press 🔘**START** or Ⓑ to return to the game.

To activate a Celebration NHL® Card:

1. From the NHL Cards menu, choose Celebrations.

2. Press ↑🕹 or 🕹↓ to select the celebration you wish to assign.

3. Press the button you wish to assign for the celebration (Ⓑ, Ⓨ, or Ⓐ).

4. Press 🔘**START** to return to the NHL Cards menu.

To activate an Easter Egg NHL® Card:

1. From the NHL Cards menu, choose EASTER EGGS. The NHL Cards Easter Eggs screen appears.

2. Highlight the Easter Eggs you want to activate and then press ←Ⓧ or Ⓧ→ to toggle them ON/**OFF**.

3. Press Ⓑ to return to the NHL Cards menu.

SAVING AND LOADING

Save or load files from your hard disk.

LOADING FILES

Load your preferred Settings, Season, Playoff, Tournament, or Roster.

To Load a file:

➲ To load a file for a Season, Playoff, or Tournament, choose the appropriate game mode from the Game Modes screen, then choose the load option from the pop-up window.

➲ To load a Settings configuration, choose LOAD/SAVE SETTINGS from the Options menu, then choose LOAD SETTINGS.

➲ To load a Roster, select LOAD/SAVE ROSTERS from the Rosters screen, then choose LOAD ROSTERS.

SAVING FILES

You can save a Settings configuration, Season, Playoff, Tournament or Roster.

To Save a file:

➲ To save a Season, Playoff, or Tournament, select the save option from the Central screen (Season Central, etc.), then give the saved file a name the same way you give a name to a created player (➢ *Create Player/Rosters* on p. 18).

➲ To save a Roster, select LOAD/SAVE ROSTERS from the Rosters screen, then choose SAVE ROSTERS. Give the saved file a name the same way you give a name to a created player (➢ *Create Player/Rosters* p. 18).

➲ To save a Settings configuration, choose SAVE SETTINGS from the Options menu.

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NOTES